

**HSD Blue Division Grade 8 Volleyball**

**Game Day Details**

When can I sign up? Sign-ups begin at 5:30. This is to be in the gym at 5:15.  
The official Game Ball is the Mikasa VQ3000 (with the option of using VQ300N)  
Net Height: Boys: 2.20m, Girls: 2.15m

Regular Season Play:  
Girls games will begin on Tuesday, October 5, and end on Tuesday, Nov 5.  
Boys games will begin on Thursday, October 8, and end on Thursday, Nov 7.

**Match Details**  
Games will be best of 3 sets. 2 sets up to 25 points with no cap.  
Athletes have 8 seconds to serve

Two 30 second timeouts allowed per set  
5 warm ups in a set. Rotate and continue serving with the next player.  
Touch on the net rule interpretation: we will continue to allow incidental contact on the net that does not affect the result of a rally (anywhere except the top). Rationale: to increase the number of rallies in a match.  
Playing time: Players who did not start in the first set of a match MUST play in the second set of the match. Subj can only be made in set 1 or set 2 in the case of an injury.

**Match Details** - please send scores to the convenor (Drew Paton) for all grade 8 games ASAP  
**Match Details**

Girls:  
Nov 12th – first round of Playoffs, Winners advance to finals  
Nov 19 – Blue Division Finals – 10 teams TBD  
Nov 26 – Girls MVA Qualifier Tournament (optional)

Boys:  
Nov 18th – first round of Playoffs, Winner advance to finals  
Nov 19 – Blue Division Finals – 10 teams TBD  
Nov 21 – Boys MVA Qualifier Tournament (optional)\*\*\*

**Match Procedures**

**Set 1: 12 players**

Athletes who did not start in the first set of a match MUST play in the second set of the match.

If 12 are not present, teams can field any lineup they choose throughout the third set. 3rd set: The score goes to 15 with no cap.

**Set 2: 12 players**

Set 2, remaining players of the team will all rotate for time on the court. Coaches to substitute players at the 12 point mark in the set.

Set 3: 6 players  
Set 3 score goes to 15 with no cap. Coaches can field any lineup they choose throughout the third set.

**A note on the end game procedure of the match.**

**Questions about anything?**

10/19/2021 Canada Volleyball  
[https://volleyball.ca/volleyball-development/development/division-8/division-8-subbook\\_files/12301\\_English\\_1111.pdf](https://volleyball.ca/volleyball-development/development/division-8/division-8-subbook_files/12301_English_1111.pdf)

**Grade 8 HSD MVA Qualifier Tournament Regulations:**

All matches scheduled Canada Day week. Both teams will be observed, with the exception of those at the following:

**Round Robin matches will be played:**

Best team out of three sets First two sets are 25, with by 2, no cap  
Third set (if necessary) is played to 15, with by 2, no cap

**Playoff matches will be determined by:**

Best team out of three sets  
Third set (if necessary) is played to 15, with by 2, no cap  
TMS time-out/timeout per set

**Please note:**

- No Fair Play requirements - but a suspension right to be put at least 1 set over the course of the tournament to get each player that is deemed fit.
  - There can be 15 athletes on their roster. However only 12 will be eligible to participate in any given match. Scheduled games that warm up but must wear hoodies/shirt-garney during the match on the bench.
  - 12 substitutions authorized (6C for all subs then only 6B for 3 set match)
  - Substitutions are not permitted (but more than one back line player is allowed)
  - Reaching for net with an overhand motion using the fingers (hooking/hitting the served) is not permitted
  - Girls Net Height will be 2.10m
  - Boys Net Height will be 2.20m
  - The Mikasa VQ3000 will be used
  - Each team will be allotted a 5 minute on-court warm-up before each match (teams must provide their own warm up ball)
- Following Tournament regulations will have first try over warm-up times if the tournament is running behind

Playoff matches will be played:

Best team out of three sets First two sets are 25, with by 2, no cap  
Third set (if necessary) is played to 15, with by 2, no cap  
TMS time-out/timeout per set